CASE PROGRAM – CALLER RESTRICTIONS

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

]

**//String Equality**

//There are three equalities when it comes to strings. The first is the equivalence of //their reference, the second is the copy of the content, the final is treating it as a //theUniversal base class. CASE treats the first case as an equivalence when the

//Following:

[public void stringTest()

StringA &= StringB

//The second is the content:

StringA = StringB

//Finally, the third as a base class

If (StringA =$ MyFloatClass) { ….. }

#end class

}